

END-COURSE FEEDBACK

A. Session-by-session evaluation

Session	Topic	Fix it	OK	Liked it
7.	Mid-Course Take Home	1	2	3
8.	Beer Game	1	2	3
9.	Debrief: Beer Game Results	1	2	3
	Bullwhip Effect	1	2	3
	Case: Barilla	1	2	3
10.	Newsvendor Model	1	2	3
11.	Case: Sport Obermeyer	1	2	3
	Revenue Management Protection Levels (American Airlines)	1	2	3
12.	Littlefield Simulation (the simulation itself)	1	2	3

Please proceed to the subsequent questions (B and C); hold on to this form until the end of class; at the end of class, please mark the next session and turn in the form.

13.	Revenue Management Overbooking (Hyatt)	1	2	3
	Debrief of the Littlefield Simulation	1	2	3

B. For the sessions you said “fix it” in Question A, what did you dislike about them (i.e., how would you fix them)?

Over Please

C. Administrative aspects

1. Considering the overall impact the use of laptops has in the classroom, how do you evaluate the “no-laptop policy” used in the course. Circle one.

1	2	3	4	5
Strongly oppose	Oppose	Neutral	Favor	Strongly favor

2. Considering the overall impact the use of laptops has in the classroom, how would you evaluate a policy that placed no restrictions on the use of laptops. Circle one.

1	2	3	4	5
Strongly oppose	Oppose	Neutral	Favor	Strongly favor

3. What is your position on having a seating chart? Circle one.

1	2	3	4	5
Strongly oppose	Oppose	Neutral	Favor	Strongly favor